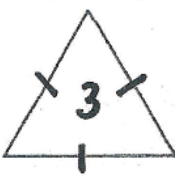

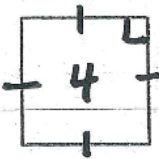


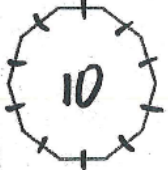
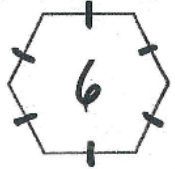





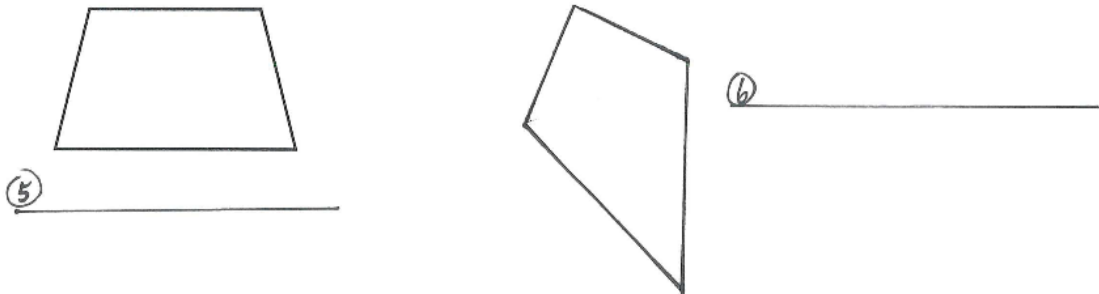
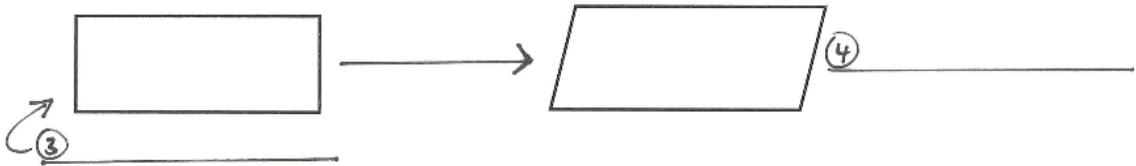
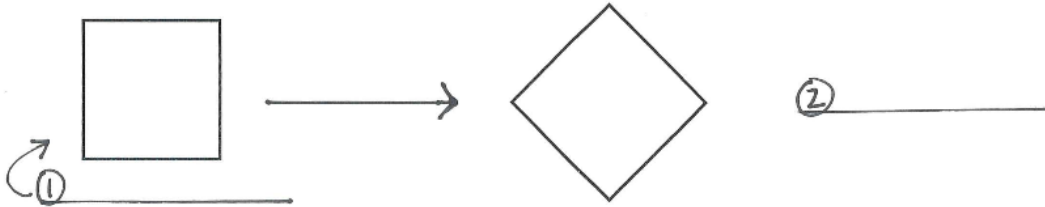
Regular Polygons

date:

- 1.
- 2.

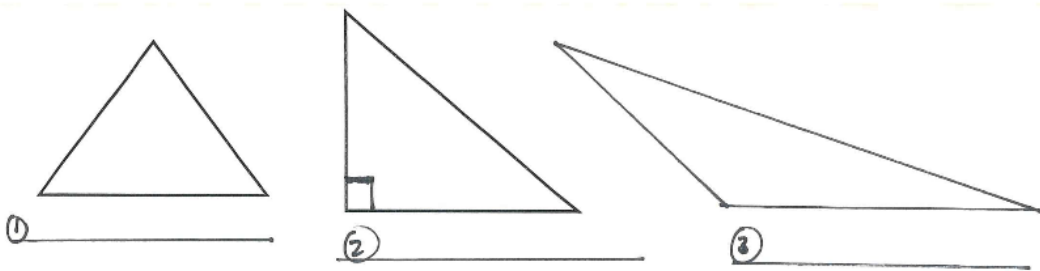
REGULAR POLYGON		REGULAR POLYGON	
* 			
* 			
			
			
			

SIX QUADRILATERALS

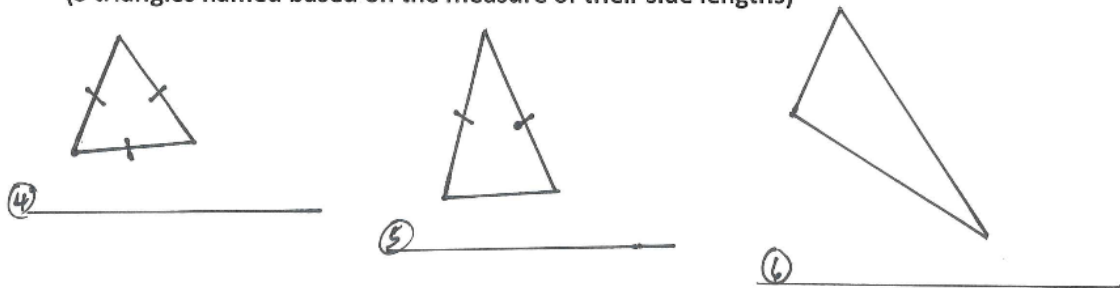


SIX TRIANGLES

(3 triangles named based on their interior angle measure)



(3 triangles named based on the measure of their side lengths)



REGULAR POLYGONS

3-sides = equilateral triangle

4-sides = square

5-sides = pentagon

6-sides = hexagon

7-sides = septagon

8-sides = octagon

9-sides = nonagon

10-sides = decagon

11-sides = undecagon

12-sides = dodecagon

SIX QUADRILATERALS

square → rhombus

rectangle → parallelogram

kite

trapezoid

SIX TRIANGLES

(use a protractor):

acute Δ

right Δ

obtuse Δ

(use a ruler):

equilateral Δ

isosceles Δ

scalene Δ